# Development of 3D CFD core-software of automotive engine combustion chamber

Report Number: R21EDA201N11 Subject Category: Aeronautical Technology URL: https://www.jss.jaxa.jp/en/ar/e2021/18491/

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#### Abstract

Enhancement of CAE utilization in automotive engine research by developing an engine combustion simulation software that is sharable in Japan automotive research community.

### Reasons and benefits of using JAXA Supercomputer System

Massive-parallel large scale simulation, Large number of simulations fo software validation

#### Achievements of the Year

Computational time of firing simulation has been reduced to 1/2 by the concurrent execution of the dynamic AMR(Adaptive Mesh Refinement) around valves and the dyamic AMR around a piston. The figure shows the AMR block patterns and the flowfield in intake, fuel injection, flame propagation and exhaust timings where the AMR level around the piston is 2, and the maximum AMR level around the valves is 3.



Fig. 1: Firing simulation by concurrent dynamic AMR around valves and piston.

### Publications

- Invited Presentations

MIZOBUCHI Yasuhiro, "Combusiton analysis software HINOCA, past and future," "EXA scale computing from K to Fugaku," JSME CMD2021 forum, Sept. 23rd 2021.

### Usage of JSS

### • Computational Information

Process Parallelization Methods	MPI
Thread Parallelization Methods	OpenMP
Number of Processes	1 - 1200
Elapsed Time per Case	100 Hour(s)

### • JSS3 Resources Used

Fraction of Usage in Total Resources<sup>\*1</sup>(%): 1.29

### Details

Computational Resources					
System Name	CPU Resources Used (core x hours)	Fraction of Usage <sup>*2</sup> (%)			
TOKI-SORA	29,472,964.91	1.43			
TOKI-ST	307,631.14	0.38			
TOKI-GP	0.00	0.00			
TOKI-XM	128.23	0.09			
TOKI-LM	133.46	0.01			
TOKI-TST	0.00	0.00			
TOKI-TGP	0.00	0.00			
TOKI-TLM	0.00	0.00			

File System Resources			
File System Name	Storage Assigned (GiB)	Fraction of Usage*2(%)	
/home	1,001.99	1.00	
/data and /data2	523,625.33	5.60	
/ssd	6,899.22	1.78	

Archiver Resources			
Archiver Name	Storage Used (TiB)	Fraction of Usage <sup>*2</sup> (%)	
J-SPACE	67.01	0.45	

\*1: Fraction of Usage in Total Resources: Weighted average of three resource types (Computing, File System, and Archiver).

\*2: Fraction of Usage : Percentage of usage relative to each resource used in one year.

## • ISV Software Licenses Used

ISV Software Licenses Resources				
	ISV	Software	Licenses	Fraction of Usage*2(%)
	Used			
	(Hours)		)	
ISV Software Licenses	466.04		166.04	0.22
(Total)			400.04	0.33

\*2: Fraction of Usage : Percentage of usage relative to each resource used in one year.